The Art of 3-D Computer: Animation and Imaging

Isaac V. Kerlow

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A clearly written guide for the professional or student interested in the production of 3-D computer images. This non-platform specific guide provides a wealth of understandable information, four-color and black and white illustrations, and hundreds of tips. Written by an authority in the field, this book takes the reader through a step-by-step approach to learning this exciting.

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